

# Shwetank Jain

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## About Me

I am Shwetank Jain, a curious designer and storyteller dedicated to creating win-win scenarios through process-driven designs. With a blend of creativity, strategic thinking, and technical expertise, I thrive in collaborative environments where innovation and excellence are celebrated. Currently seeking full-time opportunities to leverage my skills and expertise in senior product designer roles.

## Education

**MS Human Computer Interaction** | University of Maryland, College Park, MD, USA | Aug 2021 - 2023  
**B.Tech Electrical & Electronics Engineering** | VIT University, Vellore, TN, India | Jul 2013 - May 2017

## Work Experience

### ● UX/UI Designer | Aug 2022 - Present

#### Center for Advanced Transportation Technology Lab @ UMD

**Product owner** for a SaaS tool in company's product suite (RITIS: Regional Integrated Transportation Information System) for real-time transportation information and analytics worldwide. Customers include **39 state DOT's** and decision makers for improving the transportation and logistics across US & some other countries.

- Forged an aesthetic, modern, and cohesive **design language** by keeping in mind usability, behavioral patterns and real time analytics to help decision makers identify/predict bottlenecks in traffic patterns across all modes of transportation.
- Collaborated with PM's, designers, QA, developers to create **50+ shipped designs**. Also, **established hand-off and collaboration processes** internally.
- Drove integration of **global flight & maritime** data to onboard more users for the tool.
- Oversaw **weekly testing** for insights, concept validation, interaction model solutions and usability problems.

### ● Product Designer | Aug 2022 - May 2023

#### Ssong's Hotdog @ UMD iConsultancy Capstone Project

Design lead for a team of 4 to create a web-based scan to order system to tackle the issue of **long queues in food courts** in the malls.

- Designed & prototyped **1 out of 3 short games & Item customization flow** as a part of gamifying the process with a goal to improve the customer satisfaction during the 10 min wait time.
- Implemented various UX Research methods to test the new system which resulted in **84% of customers** preferring the system over all the other ordering systems in malls.
- Played a key role in developing a **design system, style guide, and research documentation, streamlining the hand-off to clients**, and ensuring efficient development processes.

### ● UX/UI Design Summer Intern | Jun 2022 - Aug 2022

#### Digital Acceleration Group @ ChristianaCare Hospitals

UX designer & researcher in a team of 2 to create a **Virtual Reality (VR) meditation application** (Awaysis) on a HP Reverb G2 headset that tracks **biophysical data** (cognitive load, heart rate, and respiratory rate). The proposed users were medical practitioners in high stress environments (ICU & emergency rooms) & chemotherapy patients.

- Created **3D models** in unity & used human-centered design techniques to enable a state of **deep meditation (low cognitive load)** by focusing on 5/6 physical senses.
- Conducted a **3-week internal study** to analyze the effectiveness of the application which resulted in significant results after multiple uses.
- Demonstrated the application to **30+ medical practitioners & caregivers** at hospital who gave positive feedback.

## Work Experience (continued)

### ● Lead User Experience Designer

| Jan 2021 - Aug 2021

#### SwitchOn Foundation

Sole designer for an International Non-Profit organization focused on environment conservation. Worked with product manager, developers, and different stakeholders to bring a product vision come to life by using various UX methods. The user-base for the platform were school students & adults in the early 20's.

- Used UX principles to create **Brand Identity & Strategy for an e-learning platform** like using Hooked model to maximize user onboarding, engagement, and retention on the platform.
- Created wireframes and UI designs after Performed competitor analysis to identify pain points & best practices and used the insights to create **wireframes, UI designs, and guidelines to upscale** the platform in future.

### ● UX/UI Designer

| Jul 2019 - May 2020

#### Social Donut Co

Sole UX/UI designer at a design agency to provide various services like rebranding, CMS websites, app designs, design critiques, and design proposals to onboard new clients (SaaS product and fintech).

- Developed the **design language, branding, landing page website, and android app design** for a fintech company.
- Built **wireframes, high-fidelity mockups, and prototypes** for a fortune 500 cloud-based SaaS product company. The new designs led to quantifiable increase in ROI as **leads & conversion rates improved by 20-30%**.
- Worked in tandem with project managers to create WordPress websites for different clients.

### ● Assistant Systems Engineer

| Oct 2017 - May 2019

#### Tata Consultancy Services (TCS)

Java developer in a team of 8 to create new functionalities for security transfers (Cash) across different markets for various banks. The users for the tool included global banking institutions: DBS, BNP, JP Morgan, etc.

- Received **Star Team Award** for shipping multiple error free sprint deliverables
- Focused on the efficiency of the tool to **reduce processing time by 15%**.
- Received **3 Team appreciation** and **1 Leadership appreciation** and mentored 2 members of the team.
- **President**, The Arts Club. Organized multiple origami workshops at an orphanage for kids with HIV.

## Co-curricular's & Certifications

#### ShiftNudge Design Course (2024)

**Student Rep (HCIM Committee, UMD)**: Highlighted student needs & voted on program development policies.

**CITI Program Certification (2021)**, Social and Behavioural Research Program

**2 Google Certificates**: Foundation of UX Design, Start the UX Design Process: Empathise, Design, & Ideate.

## Skills

- **Design:** Wireframing, User flows, Prototyping, Visual Design, Interaction Design, User Research, Contextual Inquiry, User Interviews, Human Centred Design, 3D Modelling, Usability Testing.
- **Technologies:** Figma, Wordpress, Adobe Creative Suite, HTML, CSS, JS, Java, MYSQL, Jira, Github, Google Analytics, Unity, Blender, Fusion 360.